### Example dashboard card for «Room\_heating\_friendly\_name»

type: vertical-stack

cards:

- type: custom:mushroom-title-card

title: «Room\_heating\_friendly\_name»

- type: grid

columns: 2

square: true

cards:

- type: custom:better-thermostat-ui-card

entity: climate.«Thermostat\_entity\_name»

name: «Thermostat»Yes«Next Record If»

- type: custom:better-thermostat-ui-card

entity: climate.**Error! MergeField was not found in header record of data source.**

name: **Error! MergeField was not found in header record of data source.**Yes«Next Record If»

- type: custom:better-thermostat-ui-card

entity: climate.**Error! MergeField was not found in header record of data source.**

name: Billiard RoomYes«Next Record If»

- type: custom:better-thermostat-ui-card

entity: climate.**Error! MergeField was not found in header record of data source.**

name: **Error! MergeField was not found in header record of data source.**Yes«Next Record If»

- type: custom:better-thermostat-ui-card

entity: climate.**Error! MergeField was not found in header record of data source.**

name: **Error! MergeField was not found in header record of data source.**Yes«Next Record If»

- type: custom:better-thermostat-ui-card

entity: climate.**Error! MergeField was not found in header record of data source.**

name: **Error! MergeField was not found in header record of data source.**

- type: markdown

content: "{{states('input\_text.«Room\_heating\_entity\_name»\_setting\_reason')}}"

- type: entities

name: Manual override timer

entities:

- entity: timer.«Room\_heating\_entity\_name»\_manual\_override\_timer

state\_color: true